ERIK LANCE L. TIONGQUICO

(Please contact my email for sensitive information)

Email: eriktiongquico@gmail.com

LinkedIn: https://www.linkedin.com/in/erik-lance-tiongquico/

GitHub: https://github.com/erik-lance itch.io MLSA LSLinks http://eriklance.com/

EDUCATION

De La Salle University – Manila

Manila

October 2020 - Present

B.S. Computer Science Major in Software Technology

- **CGPA: 3.44**
- Relevant Courses: Software Engineering, Statistical Modeling & Simulation, Application Development, Intelligent Systems
- Consistent Dean's Lister since the first term

EXPERIENCE

Orange & Bronze Software Labs

Manila

Java Software Engineer Intern

April 2023 - May 2023

Trained in Java Spring, Cypress, and React. Worked on an NDA project.

DLSU Microsoft Student Community

Manila

President and Microsoft Learn Student Ambassador Representative

September 2022 – Present

Ensured projects were aligned with the organization's goals. Successfully made communication and project organization easier. Also advised committee heads on how to lead their members better and on other internal issues.

DLSU – Center for Empathetic Human Computer-Interactions

Manila

Research Assistant

March 2022 - Present

- Assisted with research of literature and conducting experiments. Helped co-author papers on HCI by finding and organizing various literature. Previously assisted with research on Digital Commensality involving facial recognition.
- Currently working on a thesis project: a news reading mobile application for older adults.

PROJECTS

NewsMead: A News Reading App for Older Adults | Kotlin, Firebase, Room

Link

December 2023 (Actively Maintained)

Developed main features of the application and connected to Firebase.

April 2023

Transaction Management | Azure, MySQL, Jest, Apache, Ubuntu Linux

Link

- Distributed database with three web app Azure servers with MySQL.
- Developed deployment and Azure servers that handle transaction concurrency and recovery.

Product Management System | HTML, CSS, JavaScript, MongoDB, Express, Node

October 2022 – December 2022

- A web app solution for the inventory issues of Titafindsph for Software Engineering Class.
- Lead as a Scrum Master for a group of 7. Talked with a client.

Checkers/Chess AI | Java

April 2022

Link

- AI with A/B Pruning made in Java.
- Learned minimax and alpha/beta pruning. Improved proficiency in Java significantly.

ACTIVITIES & EVENTS

Microsoft Microsoft Learn Student Ambassador

Makati

October 2021 - Present

Exposed to Microsoft Technologies. Volunteered for Microsoft events.

- Held an online OneDrive and SharePoint workshop with 25 participants.
- Held an online workshop on Azure and Game servers with 25 participants.

GCPinas 2022

Google Developers Cloud Group Manila

October 2022 – November 2022

Participant, used GCP Microsoft Cloud Squad

Microsoft Philippines

Hero badge, also a speaker during Connection Hours event, used Azure

April 2022 – *July* 2022

StackLeague Challenge: DLSU Edition

StackLeague Philippines

3rd Place Winner, used Java

May 2022

SKILLS

Programming Languages:

- Python, Java, C#, Kotlin, Typescript, C++
- C, Ruby, JavaScript, Prolog

Frameworks / Tools:

- Azure, GCP, MySQL, MongoDB, Firebase
- React, SciKit, Java Spring, .NET
- NetLogo, Unity, Godot, SDL2